

JOHN F. CARNEY

CEO • CREATIVE DIRECTOR



To each project at EXP Studios, John brings his depth of museum planning and design experience to create impactful, engaging solutions for the exhibition environment. In turn, this creates a dynamic synergy between the visitor and the spaces the exhibitions occupy, engaging the museum guest in the most powerful of ways. His talent lies in his ability to weave together content, artifacts, light, acoustical considerations, materials and finishes to develop a space and place that sparks a curiosity in visitors and celebrates the museum's mission. John's work is not limited to indoor museum environments but extends to the development of many interpretive placemaking experiences out of doors, as well.

As the Creative Director at EXP, his 25 years of museum design experience is essential to each project where he provides design leadership and project oversight. Working closely with all aspects of his team, he is an adept listener and provides solutions that are in response to experience, stakeholder input, and the specific goals of each project. Understanding every step of large and small projects in great detail, his depth of experience brings design solutions forward.

Notable projects for John include: lead design for the Welcome Center at the Newport Mansions, the redesign of Canada's Bay of Fundy Geological Museum, the design of The Queensborough Holocaust Museum, design at The Bangor History Museum, the development of The Louisiana State Museum's Hurricanes exhibition, the design of the new Blackstone Valley National Heritage Corridor Museum, lead design for NY Historical Society's Slavery Exhibition, lead design at the Bermuda Underwater Museum of Archaeology, design for the new Texas A&M Museum, the Frank Lloyd Wright at Monona Terrace, design for the Chatham Shark Center, Texas State Aquarium, design at the Minnesota Zoo, lead for the redesign of the US Navy Museum at Puget Sound, Angry Orchard Innovation Center and Museum, design of the Jazz Museum, concept design for the Experience Music Project, design of Birmingham Civil Rights Museum.



EDUCATION

Rhode Island School of Design, Industrial Design
Basel School of Design, Switzerland, Graphic Design

SELECT PROJECTS

Angry Orchard Innovation Cider House, *Walden, NY*
Visitor Experience at the Library of Congress
Frank Lloyd Wright: Beyond the Drawing Board
Federal Reserve Bank of Boston
The Experience Music Project, *Seattle, WA*
Preservation Society of Newport County, *Newport, RI*
Denver Art Museum, MUSE Award Winner
The New England Aquarium Lake Victoria Tropical Rainforest Exhibit